SFX

COLLABORATORS

	TITLE : SFX		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

SFX

1.1 Operators : Reverse

```
Reverse
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Function  : Turns the sample backwards
Parameters: Effect    How much the operator effects the outcome
ARexx     : EffS/E  <Effectproportion> 0..100 %
    EModBuf,EModShape,EModMode
Notes    : When Effect is set to 50% an X-Fade is performed. This means
    that the reverse sample is mixed into the original sample.
    This is a neat way to hide loops who've just done in
    string samples as the beginning will sound just like the end.
```